



PC Item Details Report

28-Nov-2021

IFGS ID: 5012

1 MU Kei

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----------------------|---------|-------|---------|--------|------------|-------|
| Zanith Blood Crystal | 2337 | 100 | | Y | N | 2 |

1 When invoked, this item will cast a 10 Point Wrath as per the CL 5 spell, one time only. *Fin*

| | | | | | | |
|----------------------------|------|-----|---|---|---|---|
| Witness To The Tower, 1xpd | 2572 | 960 | 1 | Y | Y | 1 |
|----------------------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item will allow the user to perform an Immunity To Fear as per the KN 3 ability, once per day. This item is innate. *Fin*

| | | | | | | |
|-----------------------|------|------|---|---|---|---|
| Treywood Goblet, 1xpd | 2679 | 2100 | 1 | Y | Y | 1 |
|-----------------------|------|------|---|---|---|---|

1 This item will send the bonded owner a Mental Signal as per the MU 5 spell if poison and/or mind-altering substance is placed in the glass, once per day.

2 This item will also perform a Neutralize Poison, Self Only as per the MK 4 ability, once per day. *Fin*

| | | | | | | |
|--------------------------|------|------|---|---|---|---|
| Uder Stone - 3 Pts, 1xpd | 2680 | 1140 | 1 | Y | Y | 1 |
|--------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, when placed in a normal heat source this stone will slowly absorb the heat and radiate it back when in the cold. It provides 3 points elemental protection from Ice.

2 It may be upgraded in increments of 3 up to 30 points total for a cost of 200 gold per point. *Fin*

| | | | | | | |
|--|------|------|---|---|---|---|
| Arachnadrake Scale (Elephant Hide, 1xpd) | 2759 | 3250 | 1 | Y | Y | 1 |
|--|------|------|---|---|---|---|

1 When worn by the bonded owner, allows the owner to cast Elep[hant Hide as per the DR 5 spell, once per day. *Fin*

| | | | | | | |
|---------------------------|------|------|---|---|---|---|
| Innate Battle Fever, 1xpd | 3256 | 1650 | 1 | Y | Y | 1 |
|---------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item allows the user to perform a 1st level Battle Fever as per the FT 1 ability, once per day.

2 This item is innate, and can never be lost, sold, destroyed, or traded except by game design. *Fin*

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------|---------|-------|---------|--------|------------|-------|
| Cleric's Mushroom | 877 | 550 | 1 | Y | Y | 1 |

1 When invoked by the bonded owner, casts EITHER a Freeze Poison OR a Freeze Disease, once perday. *Fin*

| | | | | | | |
|-----------------------|------|-----|---|---|---|---|
| 2 Point Healing, 1xpd | 2313 | 240 | 1 | Y | Y | 4 |
|-----------------------|------|-----|---|---|---|---|

1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day. *Fin*

| | | | | | | |
|-----------------|------|-----|--|---|---|---|
| Life Spark Dust | 2761 | 500 | | Y | N | 1 |
|-----------------|------|-----|--|---|---|---|

1 When this dust is poured onto the body of a dead creature or person, it will cast Life Spark as per the CL 6 spell, one time only. *Fin*

| | | | | | | |
|------------------------------------|------|-----|---|---|---|---|
| Get Out Of Death Free - Life Spark | 2853 | 500 | 0 | Y | Y | 1 |
|------------------------------------|------|-----|---|---|---|---|

1 When invoked, this card will allow the user to cast Life Spark as per the CL 6 spell, one time only. *Fin*

| | | | | | | |
|----------------------------|-----|-----|---|---|---|---|
| 2 Point Healing Bead, 1xpd | 118 | 240 | 1 | Y | Y | 1 |
|----------------------------|-----|-----|---|---|---|---|

1 When invoked by the bonded owner, this item provides two points of Healing as per the CL 1 spell, once per day. *Fin*

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------|---------|-------|---------|--------|------------|-------|
| Eye Of The Beast | 886 | 1100 | 1 | Y | Y | 1 |

1 When invoked by the bonded owner, casts a Wathit as per the Ranger spell, once per day. *Fin*

| | | | | | | |
|--|------|------|---|---|---|---|
| Spectacles of Tactical Knowledge, 2xpd | 2609 | 1540 | 2 | Y | Y | 1 |
|--|------|------|---|---|---|---|

1 When worn by the bonded owner, these glasses will allow the user to perform either a Know Aura as per the CL 3 spell OR a Know Class as per the TH 4 ability, twice per day. *Fin*

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|------------------------|---------|-------|---------|--------|------------|-------|
| Vial of Apyнна's Ashes | 2613 | 0 | | N | Y | 1 |

1 This is a vial of the ashes of Apyнна The Vampire. *Fin*



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1 MU Kei

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------------|---------|-------|---------|--------|------------|-------|
| Drickster Dust, 1xpd | 2678 | 1500 | 1 | Y | Y | 1 |

- 1 When invoked by the bonded owner, this item will cast Faery Lights as per the DR1 spell, once per day.
- 2 It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.
- 3 The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.

| | | | | | | |
|-----------------------------|------|---|--|---|---|---|
| Horns of the Wendigo | 2771 | 0 | | N | Y | 1 |
|-----------------------------|------|---|--|---|---|---|

1 These are the horns of a slain Wendigo. *Fin*

| | | | | | | |
|---|------|------|---|---|---|---|
| Familiar: Tentacle Monster, 1xpd | 2772 | 5350 | 1 | Y | Y | 1 |
|---|------|------|---|---|---|---|

- 1 When with the bonded owner, this is a magical Tentacle Monster familiar.
- 2 The familiar can cast 10 points of Healing as per the CL 1 spell cast at level 5, once per day.
- 3 The familiar can also perform a Throw as per the MK 5 ability, once per day.
- 4 Finally, the familiar can cast an Awaken as per the MU 1 spell, once per day. *Fin*

| | | | | | | |
|---------------|------|-----|--|---|---|---|
| Sponge | 3255 | 160 | | Y | N | 1 |
|---------------|------|-----|--|---|---|---|

1 When invoked, this item allows the user to cast Plant Seek - Sponge as per the DR 5 spell, one time only. *Fin*

| | | | | | | |
|-------------------------------------|------|----|--|---|---|---|
| Spirit World Totem - Unicorn | 3259 | 50 | | Y | Y | 1 |
|-------------------------------------|------|----|--|---|---|---|

1 The user has bonded to their Animal Spirit, the Unicorn, and may call upon them once per day. *Fin*

| | | | | | | |
|---|------|-----|---|---|---|---|
| Communicator with Major Lore OR Forsee | 3427 | 850 | 1 | Y | Y | 1 |
|---|------|-----|---|---|---|---|

- 1 This device allows the user to communicate with the HOII 1 time per day and seek its wisdom.
- 2 When used by the bonded owner, this item allows the user to perform a Major Lore as per the MK 3 ability, once per day ~ OR ~
- 3 The bonded owner can cast a Forsee as per the CL 2 spell, once per day. *Fin*

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------------------------|---------|-------|---------|--------|------------|-------|
| Headband Of Throw, 1xpd | 2582 | 2240 | 1 | Y | Y | 1 |

- 1 When invoked by the bonded owner, this item will allow the user to perform a Throw as per the MK 5 ability, once per day. *Fin*

| | | | | | | |
|---------------------|------|------|--|---|---|---|
| Saber Garter | 3454 | 6752 | | Y | Y | 1 |
|---------------------|------|------|--|---|---|---|

1 When wielded by the bonded owner, *Fin*

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 1 Point Spell/Ability Point Generator, 6xpd | 2688 | 2400 | 6 | Y | Y | 1 |

- 1 When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day.
- 2 When acquired, the bonded owner must set whether this item generates Spell points OR ability points. *Fin*

| | | | | | | |
|----------------------------------|-------------------------|--------------|--|--|--|--|
| Total Value of all items: | 33992+15210 gold | 49202 | | | | |
|----------------------------------|-------------------------|--------------|--|--|--|--|

2 FT Darkfire

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------|---------|-------|---------|--------|------------|-------|
| +1 Chainmail | 1884 | 1500 | | Y | Y | 1 |

- 1 When worn by the bonded owner, this is +1 magic Chainmail. *Fin*

| | | | | | | |
|---------------------------------|------|-----|--|---|---|---|
| Sigil of Code Protection | 1895 | 300 | | Y | Y | 1 |
|---------------------------------|------|-----|--|---|---|---|

1 When worn by the bonded owner, this sigil protects the owner from having their code stolen by Code Eaters. *Fin*



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2 FT Darkfire

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|----------------------|---------|-------------|------------|-------|
| 2 Points of Healing, 1xpd | 2111 | 240 | 1 | Y | Y | 4 |
| 1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day. | | | | | | Fin |
| Balm of 8 Point Healing | 256 | 606 | 3 | Y | N | 2 |
| 1 Each use of this Balm heals the target for 8 points. There are 3 doses of this Balm. Two of the doses can be combined to create a Neutralize Poison lotion. | | | | | | Fin |
| Bottle Of Heal, 1xpd | 1984 | 480 | 1 | Y | Y | 1 |
| 1 When shaken for 5 seconds, will create one 4 point Healing potion, once per day. | | | | | | Fin |
| Healing Balm | 2027 | 576 | | Y | N | 1 |
| 1 Each use of this Balm heals the target for 16 points. There are 3 doses of this Balm. | | | | | | |
| 2 Two of the doses can be combined to create a Neutralize Poison lotion. | | | | | | Fin |
| Total Value of all items: | | 5028+722 gold | | 5750 | | |

3 CL Celeilin

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Chainmail | 2142 | 400 | | N | Y | 1 |
| 1 This is mundane chainmail. | | | | | | Fin |
| Blue Amulet of Protection, 1xpd | 2718 | 2689 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this Amulet allows the user to cast a 20 Point Wrath as per the CL 5 spell cast at 10th level, once per day. | | | | | | |
| 2 Inactive: This amulet can be upgraded to perform Physical Protection once per day. The initial 6 point protection costs 960 gold. Each additional 2 points of protection up to 20 costs 120 gold. | | | | | | |
| 3 This amulet can perform a 10 Point Wrath once per day. The initial 10 point Wrath costs 1000 gold. This can be upgraded, and each additional 2 points of protection costs 100 gold. Wrath is called in the name of the Ancestors. The max is 20 points. | | | | | | |
| 4 Inactive: This amulet can be upgraded to perform a Sense I once per day. This costs 1680 gold. | | | | | | |
| 5 Inactive: This amulet can be upgraded to perform a Sense II once per day. This costs 800 gold. | | | | | | |
| 6 Inactive: This amulet can be upgraded to perform a Missile Protection once per day. This costs 2000 gold. | | | | | | |
| 7 Inactive: This amulet can be upgraded to perform a Phase Out once per day. This costs 1950 gold. | | | | | | |
| 8 This amulet will not function for anyone except the person who retrieved it from the Spirit Grove. Its only value if sold is a mundane value of 50 gold. | | | | | | |
| 9 This amulet can only be upgraded through acts of service. The gold used to upgrade must come from CAP for gold. | | | | | | Fin |
| Phase Out | 2863 | 195 | | Y | N | 1 |
| 1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| 2 Points Healing, 1xpd, innate | 2315 | 264 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day. | | | | | | |
| 2 This item is innate an cannot be sold, traded, lost, or given away. | | | | | | Fin |
| 6 Point Healing Potion | 2473 | 72 | | Y | N | 1 |
| 1 When consumed, this potion provides 6 points of healing, one time only. | | | | | | Fin |

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Intuit Code | 2474 | 140 | | Y | N | 1 |
| 1 When invoked, this item allows the user to perform an Intuit Code as per the TH 4 ability, one time only. | | | | | | Fin |



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3 CL Celeilin

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------|---------|-------|---------|--------|------------|-------|
| LI Enhancement +1 | 2202 | 75 | | Y | N | 1 |

1 When invoked, this item casts an LI Enhancement +1 on the user as per the MU 3 spell, one time only. *Fin*

| | | | | | | |
|-----------------------|------|---|--|--|--|---|
| Friend of the Shadows | 2862 | 0 | | | | 1 |
|-----------------------|------|---|--|--|--|---|

1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow! *Fin*

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---------------------------------------|---------|-------|---------|--------|------------|-------|
| Dice of 2 Point Elemental Flare, 1xpd | 2175 | 480 | 1 | Y | Y | 1 |

1 When invoked by the bonded owner, this pair of dice will cast a 2 point Elemental Flare, once per day. The element is per the user's choice, but it must be specified at the time of purchase.

2 This item may be upgraded to a maximum of 20 points of damage, in increments of 2 points. Each additional 2 point increment costs 530 gp. *Fin*

| | | | | | | |
|-------------------------|------|------|---|---|---|---|
| Headband of Throw, 1xpd | 2344 | 2240 | 1 | Y | Y | 1 |
|-------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item will allow the user to perform a Throw as per the MK 5 ability, once per day. *Fin*

| | | | | | | |
|--------------------------|------|------|---|---|---|---|
| Hand Wrap of Throw, 1xpd | 2719 | 2240 | 1 | Y | Y | 1 |
|--------------------------|------|------|---|---|---|---|

1 When worn by the bonded owner, this hand wrap allows the owner to perform a Throw as per the MK 5 ability, once per day. *Fin*

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-----------------------|---------|-------|---------|--------|------------|-------|
| Spell Weaver s Friend | 2458 | 1240 | 2 | Y | Y | 1 |

1 This ring provides 2 spell points (not ability points) per day to the bonded owner.

2 This ring will also cast 2 points of healing as per the CL 1 spell (self only) 1 / day with a 6 second cast time. *Fin*

| | | | | | | |
|-----------------------|------|----|--|---|---|----|
| 1 Spell Point Crystal | 2869 | 50 | | Y | N | 50 |
|-----------------------|------|----|--|---|---|----|

1 When invoked, will restore one spell point, one time only. *Fin*

Total Value of all items: 12535+7160 gold 19695

4 CL Renwyn, Cleric Of Delwin

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--------------|---------|-------|---------|--------|------------|-------|
| +1 Chainmail | 31 | 1900 | | Y | Y | 1 |

1 When worn by the bonded owner, this is a +1 chainmail armor, which provides three points of armor against all forms of physical attack. *Fin*

| | | | | | | |
|---------------------------------------|------|------|---|---|---|---|
| Third Eye Lense: LI Enhance + 2, 1xpd | 3595 | 1500 | 1 | Y | Y | 1 |
|---------------------------------------|------|------|---|---|---|---|

1 When invoked by the bonded owner, this item allows the user to cast a +2 LI Enhance as per the MU 6 spell, , once per day. *Fin*

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----------------------|---------|-------|---------|--------|------------|-------|
| Cosmic Insight, 1xpd | 2396 | 880 | 1 | Y | Y | 1 |

1 When invoked by the bonded owner, they can perform a Major Lore as per the MK 3 ability, once per day.

2 This is an innate item and cannot be sold, traded, or lost. *Fin*

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------|---------|-------|---------|--------|------------|-------|
| 1 Ability Point Crystal | 80 | 50 | | Y | N | 38 |

1 When invoked, this crystal provides one addition spell or ability point to the user, one time only. *Fin*

Total Value of all items: 6180+23300 gold 29480



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5 FT Glimmerfluff

| HEALING | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|----------------------------------|--|----------------------|-------|---------|-------------|------------|-------|
| 2 Points Healing, 1xpd | | 2546 | 240 | 1 | Y | Y | 10 |
| 1 | When worn by the bonded owner, this item allows the user to cast a 2 point Heal as per the CL 1 spell, once per day. | | | | | | Fin |
| Total Value of all items: | | 2400+100 gold | | | 2500 | | |

7 MU Lexiel

| HEALING | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|-------------------------------------|--|-----------------------|-------|---------|-------------|------------|-------|
| 2 Point Healing, 1xpd | | 2934 | 240 | 1 | Y | Y | 3 |
| 1 | When invoked by the bonded owner, the user will able to cast 2 Points of Healing as per the CL 1 spell, once per day. | | | | | | Fin |
| 2 Points Healing | | 2936 | 24 | | Y | N | 12 |
| 1 | When invoked, the user will able to cast 2 Points of Healing as per the CL 1 spell, one time only. | | | | | | Fin |
| POINTS | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| 1 Point Spell Point Generator, 1xpd | | 2942 | 500 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item will add one additional spell point to the users pool of available spell points, once per day. | | | | | | Fin |
| Total Value of all items: | | 1508+3587 gold | | | 5095 | | |

8 CL Lolli

| DEFENSIVE | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---|---------|-------|---------|--------|------------|-------|
| +1 Ring Of Protection | | 2978 | 1500 | | Y | Y | 1 |
| 1 | When worn by the bonded owner, this ring adds one additional point of protection from all forms of physical damage. | | | | | | Fin |
| Chainmail | | 2993 | 400 | | N | Y | 1 |
| 1 | This is a mundane suit of Chainmail. | | | | | | Fin |
| Elven Brooch of Friendship, Level 5 | | 3232 | 1200 | 1 | Y | Y | 1 |
| 1 | When worn by the bonded owner, this item allows the user to cast Conceal Self at 5th level as per the TH ability, once per day. | | | | | | |
| 2 | This Item may be increased to a maximum of 10th level but the level of effect can never be more than the PC s level +2. | | | | | | |
| 3 | To increase the CONCEAL SELF ability the character must pay an additional 200 gp per level. | | | | | | |
| 4 | All good Wood Elves view the wearer as a friend and will look on them in a positive light (subject to GM adjudication). | | | | | | Fin |
| The Nihilists Conundrum: Life Support, 1xpd | | 3602 | 2700 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item allows the user to perform Life Support as per the SMK 8 ability, once per day. | | | | | | Fin |
| HEALING | | Item ID | Value | Per Day | Magic? | Permanent? | Count |
| 2 Points Healing, 1xpd | | 3011 | 240 | 1 | Y | Y | 1 |
| 1 | When worn by the bonded owner, this item allows them to cast 2 points of Healing, once times per day. | | | | | | Fin |
| 2 Points Healing Crystal | | 117 | 24 | | Y | N | 2 |
| 1 | When invoked, this crystal provides two points of healing as per the CL 2 spell, one time only. | | | | | | Fin |



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8 CL Lolli

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Bead of Savvy | 2991 | 60 | | Y | N | 1 |
| 1 When invoked, this bead allows the user to cast Savvy as per the MU 1 spell, one time only. | | | | | | Fin |

MISC

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Everfull Flask Of Wine | 2992 | 100 | | Y | Y | 1 |
| 1 When invoked by the bonded owner, this flask generates one cup of truly excellent wine, once every five seconds. The flask must be recorked in order to be refilled. | | | | | | Fin |

| | | | | | | |
|--|------|-----|---|---|---|-----|
| Butterfly #17, 1xpd | 3061 | 700 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this Butterfly will allow the owner to perform a Leap as per the MK 2 ability, once per day. | | | | | | Fin |

| | | | | | | |
|--|------|------|--|---|---|-----|
| Magnetic Hand | 3597 | 1000 | | Y | Y | 1 |
| 1 When invoked by the bonded owner, at the start of each game day, one item or weapon on your person may be granted the Self-Moving property for game day. When commanded to do so, the chosen object will move rapidly straight toward your hand. | | | | | | Fin |

| | | | | | | |
|--|-----|-----|--|---|---|-----|
| Self Moving Rope | 425 | 130 | | Y | Y | 1 |
| 1 When used by the bonded owner, this is a 120 foot length of magical self moving rope. | | | | | | |
| 2 This rope is unbreakable and cannot be cut by any person other than the bonded owner. | | | | | | |
| 3 Should the bonded owner cut the rope, it can be repaired back to its original condition with a Mend spell. | | | | | | |
| 4 All aspects and restrictions of a self-moving item apply. | | | | | | Fin |

OFFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Juvenile Fairy Dragon, 1xpd | 3047 | 1960 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this juvenile Dragon will cast a 2 Point Flare per the DR 2 spell, once per day. | | | | | | |
| 2 User must choose Earth or Fire or Ice or Lightning, and the Flare will remain that one element. | | | | | | |
| 3 The Flare can be raised to a total of 20 points at a cost of 100 per point. | | | | | | |
| 4 In addition, this dragon can cast Insect Bane as per the DR 3 spell, once per day. | | | | | | Fin |

POINTS

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| 1 Ability/Spell Point Crystal | 2989 | 50 | | Y | N | 46 |
| 1 The invoked, this crystal provides one Ability or Spell point to the user, once time only. | | | | | | Fin |

| | | |
|----------------------------------|------------------------|--------------|
| Total Value of all items: | 12338+4740 gold | 17078 |
|----------------------------------|------------------------|--------------|

9 MU Syl, the Amazon

DEFENSIVE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Amazonian Bracers of Missile Protection, 1xpd - inactive | 3304 | 400 | | Y | Y | 1 |
| 1 When worn by the bonded owner, these bracers will allow the user to cast Missile Protection as per the MU 5 spell, twice per day. | | | | | | |
| 2 The bracers are currently inactive. Each of the two instances of the SAS may be activated at a cost of 2000 gp per once-per-day invocation. | | | | | | Fin |

| | | | | | | |
|--|------|------|---|---|---|-----|
| Super NPC Reward: +2 vs LI, 1xpd | 3386 | 4500 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item allows the user to perform a +2 vs LI as per the KN 6 ability, once per day. | | | | | | Fin |

HEALING

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|--|---------|-------|---------|--------|------------|-------|
| Tin of 10 point Healing Tablets | 3313 | 120 | | Y | N | 1 |
| 1 This tin will provides one mint that provides 10 points of Healing as per the CL 1 spell cast at level 5, one time only. | | | | | | Fin |

KNOWLEDGE

| | Item ID | Value | Per Day | Magic? | Permanent? | Count |
|---|---------|-------|---------|--------|------------|-------|
| Sugar Skull 1-3 | 3327 | 800 | 1 | Y | Y | 1 |
| 1 When invoked by the bonded owner, this item will allow the user to cast Speak With Dead - one question - as per the CL 6 spell, once per day. | | | | | | Fin |



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9 MU Syl, the Amazon

MISC

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|-----------------------------|--|--------------|----------------|---------------|-------------------|--------------|
| Shadowlands Kill Kitten 1-3 | 3331 | 700 | 1 | Y | Y | 1 |
| 1 | When invoked by the bonded owner, this item will allow the user to perform a Leap as per the MK 2 ability, once per day. | | | | | <i>Fin</i> |

POINTS

| | <i>Item ID</i> | <i>Value</i> | <i>Per Day</i> | <i>Magic?</i> | <i>Permanent?</i> | <i>Count</i> |
|-------------------------|---|--------------|----------------|---------------|-------------------|--------------|
| Sugar Skull Necklace #7 | 3341 | 3000 | 1 | Y | Y | 1 |
| 1 | The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires. | | | | | <i>Fin</i> |
| 2 | This item will generate one additional SAS point, six times per day. | | | | | |
| 3 | Finally, it will also cast 4 points of Healing as per the CL 1 spell cast at level 2, once per day. | | | | | <i>Fin</i> |

Total Value of all items: 9520+1450 gold 10970
